



Volleyball Format 2022

See our broadcast calendar at <https://HuskersRadio.net/> for exact broadcast start times!

Broadcast Begins Approx 30 Minutes Prior To First Serve

<u>LENGTH</u>	<u>TYPE</u>	<u>EVENT</u>	<u>RLY</u>
0:20	BB	Broadcast Open with :20 local station billboard (Live segment w/JB)	# 4
2:30	NET	Pregame - Break #1 (Live segment w/JB and possible recorded player/other interview)	
2:32	LOCAL	Pregame - Break #2 (Head coach pregame show - first segment - approx 4 minutes)	# 1
2:02	LOCAL	Pregame - Break #3 (Head coach pregame show - second segment - approx 4 minutes)	# 1
2:30	NET	Pregame - Break #4 (Scene set w/color person, anthem, lineups, legal ID, first serve, 5-6 mins)	
0:30	NET	First Set: First Timeout - Break #5...coupled with	
1:02	LOCAL		# 1
0:30	NET	First Set: Optional Second Timeout - Break #6	
2:30	NET	First Set: At End Of Set - Break #7	
0:30	NET	Second Set: First Timeout - Break #8...coupled with	
1:02	LOCAL		# 1
0:30	NET	Second Set: Optional Second Timeout - Break #9	
1:00	NET	Second Set: At End Of Set - Break #10...coupled with	
2:32	LOCAL		# 1
0:30	NET	Third Set: First Timeout - Break #11...coupled with	
1:02	LOCAL		# 1
0:30	NET	Third Set: Optional Second Timeout - Break #12	
2:30	NET	Third Set: At End Of Set - Break #13	

Special Note for Sets 4 & 5: Network breaks shown in sets 4 & 5 below are optional and will not be taken if there is not a set. Local breaks noted in sets 4 & 5 will be taken in each set. If there is no set 4 and/or set 5, then those two local breaks will be taken back to back in the postgame as two back to back one minute breaks. This allows you to program all local breaks into your automation system and automate the volleyball broadcast no matter how many sets are actually played

1:02	LOCAL	Optional Fourth Set: First Timeout - Break #14 (may run as postgame)	# 1
1:00	NET	Optional Fourth Set: At End Of Set - Optional Network Break #15	
1:02	LOCAL	Optional Fifth Set: First Timeout - Break #16 (may run as postgame)	# 1
1:30	NET	Postgame - Break #17	
2:02	LOCAL	Postgame - Break #18	# 1
		Contact Closure - Local Break for affiliates to exit broadcast	# 1
		Contact Closure - End of Game for affiliate automation resync	# 3

END OF BROADCAST

Event Types

BB – Billboard, 20 seconds for insertion of local show sponsors in the open (no close/close billboard)

NET – Avails for Huskers Radio Network

LOCAL – Avails for Local Affiliates

Local Break Lengths

All local breaks include an extra two seconds (no matter how long the break is) for local affiliates to insert a quick station liner within their local break.